

Scott Sandoval

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Experience

Marketing Manager and Lead Graphic Designer

TNW Inc. September 2014 - Present

- Created Advertising Videos, Pamphlets, Flyers, Trade Show Banners, Web Images
- Maintained Website and Social Media outlets
- Created and Implemented Online and Print Advertising Campaigns
- Created Branding campaign to keep all advertisements consistent
- Took product Images and Videos to showcase products and services

Freelance VFX Artist and Lead Graphics Designer

Ascended Starcraft League November 2013 - Present

- Created Advertising Videos and Pamphlets
- Created New Logo and branding
- Oversee all print and video projects for promotion and advertising
- Created custom 3D elements to be used with Live streaming and social media outlets

Express Contract Employee

Express Professionals. September 2013 - September 2014

- Ran warehouse restocking for marketing department at Acumed
- Run Stress and Environmental tests on consumer products
- Continually keep records on test results for products and keep clients up to date

Freelance VFX Artist, Composer and Motion Designer

"Climacool Showcase" Adidas August 2012

- Created a 90 second internal spot to showcase the shoes for sales reps
- Combined live-action footage with 3D and 2D Elements
- Created and Animated 3D logos for the Climacool Brand
- Rotoscoped live-action footage for shoe reveals

Direct Sales Specialist(Assistant Manager) and on site local advertiser

Dell Inc. October 2005 - January 2008

- Sold consumer computers and accessories in a retail environment
- Handled customer issues and helped solve their problems
- Created sales flyers for local distribution in business and consumer lines

Education

The Art Institute of Portland

Bachelors of Fine Arts in Visual Effects and Motion Graphics

Graduated Spring 2012

Skills & Applications

Adobe After Effects: Compositing, Motion Tracking, Color Correction, Animation, Rotoscoping

Autodesk Maya: Dynamics and Particles, Rendering, Texturing, Polygon Modeling

Adobe Illustrator: Typography and Graphics

Adobe Photoshop: Image Manipulation and Matte Painting

Adobe Premiere: Video and Sound Editing

Final Cut Pro: Video and Sound Editing

The Foundry Nuke: Compositing, Rotoscoping, Matte Painting, Motion Tracking, Color Correction

Side Effects Houdini: Fluid Dynamics

Unreal Engine: Level Design, Texturing, Rendering, Modeling

Other Skills include Microsoft Office and Intermediate knowledge of the rest of the Adobe Suite.